



the **ARCHIBULL** PRIZE

# THE ARCHIBULL PRIZE HIERARCHY OF INTENDED OUTCOMES



**SYSTEMIC CHANGE**  
BIG PICTURE



**OBSERVABLE CHANGES**  
IN PEOPLE OR SYSTEMS  
AS A RESULT OF  
ACTIVITIES



**ACTIVITIES**  
WHAT HAPPENS IN THE PROGRAM

## 9. A SUSTAINABLE AUSTRALIA

Farmers and the community feel connected and empowered to co-create a bright future for Australia.

## 8. APPRECIATION OF AGRICULTURE'S CONTRIBUTION TO AUSTRALIA

Young people have a deep understanding and appreciation of the role farmers and the agriculture sector play in contributing to the economy and well-being of all Australians by providing safe, affordable, healthy food and quality fibre every day.

### 7A. CREATIVE & COLLABORATIVE

Young people have gained skills in effective communication; as well as collaborative and creative problem-solving.

### 7B. CONSCIOUS CONSUMERS

Young people understand the challenges of farming in a carbon constrained world, are conscious consumers and can solve tomorrow's problems today.

### 7C. CAREERS IN AGRICULTURE

Young people are excited by and choose career opportunities in the agriculture sector.

## 6. CELEBRATION AND RECOGNITION – AWARDS AND EXHIBITION DAY

School teams who are finalists in each category participate in the Awards and Exhibition day. They meet teams from competing schools, share their learning journey with one another and are recognised for their efforts. Students and their teachers reconnect with their Young Farming Champions and are introduced to sponsor representatives and dignitaries.

## 5. IMPLEMENTATION – JUDGING TOUR

Students present their works to The Archibull Prize judging panel. The students from schools shortlisted as finalists talk about their experiences enabling the judge to gain first-hand appreciation of student engagement and learning achievements through their projects.

## 4. IMPLEMENTATION – CREATIVE MULTIMEDIA REALISATION

Students teams develop their AAol<sup>1</sup> Case Study action project report, record their learning journey and create their customised Archibull artwork.

Students also have opportunities to create an animation/infographic, participate in the National Agriculture Day Careers Competition and develop an individualised portfolio of their 21st century learning skills.

## 3. IMPLEMENTATION – RESEARCH

**3A.** Student teams research, reflect on their AAol<sup>1</sup>; the challenges for farmers and the community in their focused AAol<sup>1</sup>; and the opportunities for farmers & community to work together. Students work in teams to develop their area of investigation case study action plan.

**3B.** Young Farming Champions go into schools. They share their journey; encourage 2-way conversations; inspire students to aspire to careers in agriculture.

**3C.** Community experts go into schools and intergenerational knowledge transfer occurs.

## 2B. ACTIVATION

Schools identify community-based partners. They receive their fibreglass cow, resource links, paint kits. Visits from Young Farming Champions are planned based on identified area of investigation. Teachers offered tailored professional learning to support their journey.

## 2A PREPARATION

Teachers across year groups and KLAs identify subject content knowledge and outcomes that will be applied to the project. Teachers plan how they will achieve the compulsory tasks for project-based learning. Students form teams and work with teachers to plan tasks.

## 1. AWARENESS

Schools find out about the agricultural project-based learning program The Archibull Prize. Students and teachers reflect on their local community in relation to agriculture and identify their AAol<sup>1</sup>. They complete an expression of interest form identifying their AAol<sup>1</sup> and curriculum linkages. If they are successful in satisfying the criteria, they are accepted into the competition.

1. Agricultural Area of Investigation (AAol).